

Exercise # 5 Reader's Advisory for Gamers

In this exercise, you will do give reader's advisory recommendations for gamers. The objective is to seek similarities in games and books, and to approach a traditional library service from a new angle.

Instructions: With your group, discuss the characteristic of the game genre listed on the sheet on your table. Add a few titles and authors to recommend to a gamer. Move to another table, and repeat.

Role playing/MMORPG Games



If you enjoy epic fantasy or historical war games with characteristics of epic fantasy setting or good vs. evil themes like:

- *Everquest*
- *Runescape*
- *Ultima*
- *World of Warcraft*
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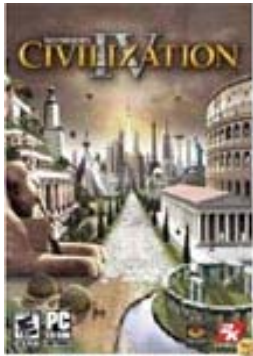
You might try these books:

- *The Sterkarm Handshake* by Susan Price
- *DragonLance* by Margaret Weis & Tracy Hickham.
- *Forgotten Realms* series by R.A. Salvatore
- *The Hunting of the Last Dragon* by Sherryl Jordan
- *Dragon* by Christopher Paolini
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Other suggested authors:

- T.A. Barron
- Robert Jordan
- C.S. Lewis
- Garth Nix
- Philip Pullman
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Historical Sim Games



If you enjoy historical games with elements like historical settings, simulation, and replaying history, like:

- *Civilization 3*
- *Caesar*
- *Pharoah*
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You might try these books:

- *The Story of Mankind* by Hendrick Willem Van Loon
- *Troy* by Adele Geras
- *London* by Edward Rutherford
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Other suggested authors:

- Gary Blackwood
- Peter Dickinson
- Clarence McLaren
- Donna Jo Napoli
- Julius Lester
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Sports Games



If you enjoy sports games with characteristics of sports and competition, like:

- *Madden Football '07*
- *NBA Street*
- *Need for Speed*
- *Tiger Woods Golf*
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You might try these books:

- *Into Thin Air* by Jon Krakauer
- *Friday Night Lights* by H.G. Bissinger
- *The Best American Sports Writing*
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Other suggested authors:

- Chris Crutcher
- Thomas Dygard
- Will Hobbs
- Rich Wallace
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Strategy/Puzzle Games



If you enjoy strategy games with characteristics of problem-solving or logic, word and/or math puzzles, like:

- *Tetris*
- *Sudoku*
- *Where in the World is Carmen San Diego?*
- *Brain Age*
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You might try these books:

- *The Westing Game* by Ellen Raskin
- *Chasing Vermeer* by Blue Baillett
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Other suggested authors:

- E.L. Konigsberg
- William E. Coles
- Vivian Vande Velde
- Dan Brown
- Michael Crichton
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First Person Shooters



If you enjoy first person shooter games with characteristics of warfare, strategy and violence, like:

- *Quake*
- *Halo*
- *Doom*
- *Counterstrike*
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You might try these books:

- *Black Horses for the King* by Anne McCaffrey
- *Battle Dress* by Amy Efaw
- *Soldier Boys* by Dean Hughes
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Other suggested authors:

- John Marsden
- Harry Mazer
- James Collier
- Tom Clancy
- Robert Westall
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Simulation Games



If you enjoy simulations with character-driven situations, like:

- *The Sims*,
- *The Urbz*
- *Teen Second Life*
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You might try these books:

- *Flip* by David Lubar
- *Claws* by Will Weaver
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Other suggested authors:

- Mel Glenn
- M.E. Kerr
- Cecily von Zeigesar
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Japanese Games



If you enjoy games with a heavy Japanese influence, with characteristics of -anime style or Japanese culture, like:

- *Katamari Damacy*
- *Final Fantasy*
- *Dragonball Z*
- *Pokemon*
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You might try these books:

- *Oh My Goddess!* by Kowsuke Fijushimi
- *Dragonball Z* by Akira Toriyama
- *Runaways* by Brian K. Vaughn
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Other suggested authors:

- Rumiko Takahashi
- Katsuhiro Otomo
- CLAMP
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Superhero Games



If you enjoy superhero games with characteristics of good vs. evil themes and heroic acts, like:

- *Spider-Man*
- *Fantastic Four*
- *City of Heroes*
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You might try these books:

- *Runaways* by Brian K. Vaughn
- *Spider-Man Loves Mary Jane* by Sean McKeever
- *American Gods* by Neil Gaiman
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Other suggested authors:

- Stan Lee
- Brian Michael Bendis
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