Engaging Fandom: Hosting a Library “comic Con”

Angela, glowcheskia@seqlib.org

Why a Con?
- Program for audiences we aren’t typically hitting
- Reflect/benefit from staff interests
- Relevancy: Library cons are a growing trend, tend to be well-received.
- Involve the community
- Pop-culture themed programming is popular

For this event:
- Establishing year...not expecting to hit things out of the park
- Most cons take 3 years to really get running
- Age groups: All-Ages programming
- Explore Scalability—start small

Promotion
- Shelf Talkers
- Badges for the day of
- Flyers dropped off around the community
- Devoted page on the website
- Lead up Events
- Brand the event—Logo
- T-Shirts
- Stickers

Resources:
- SRLS Seq-Con: https://goo.gl/6VqFhs
- OKE Con: http://okrls.org/okecon/

Ideas for what to do:
- Cosplay
- Coloring
- LEGO
- Robotics
- 501st Legion, Rebel Alliance, Mercs, Droids
- How to be a superhero (superhero cosplayers, Heroes Alliance etc.)
- Coding
- Cosplay contest
- Harry Potter Programming
- Fandom Trivia
- Superhero BINGO
- Who am I game (fandom edition)
- Crafts: comic book magnets, masks
- Anime showing
- Drawing contest
- Movie Rooms
- Marvel vs. DC voting booth...winner = movie showing
- Doctor Who Programming
- Special Effects makeup: Face-off...reach out to professionals
- Jedi Training Camp
- Project Cosplay
- Make a comic
- Writing Workshop
- Tabletop Gaming
- Artist Alley
- Video Game tournament
- Oculus Rift demonstration
- 3D Printing
- Walk of fame/guests

Panels:
- Watch this... read that Libraries and fandom
- Cosplay 101
- Ghost Hunters
- Post-apocalyptic YA panel
- Trek Panel
- MMOs (online gaming)

Passive:
- Art Displays
- Photo booth
- Mystery: Adult Passive
- Scavenger Hunt
- BINGO
- LEGO challenge
- “Hallway” Cosplay Contest