

From STEM to STEAM: STEAM Programming for Teens  
Karen Jensen

Resources and Further Reading:

Reaching Teens Subversively through Passive Programming:

[http://www.programminglibrarian.org/library/planning/reaching-teens-passive-programming.html#.UtP2ZLRjs\\_s](http://www.programminglibrarian.org/library/planning/reaching-teens-passive-programming.html#.UtP2ZLRjs_s) (Book Facing)

21<sup>st</sup> century teens & 21<sup>st</sup> century libraries

<http://www.districtdispatch.org/2014/01/21st-century-teens-21st-century-library-services-call-action/>

Today's Teens, Tomorrow Techie

<http://www.bklynpubliclibrary.org/support/volunteer/t4>

Libraries Connect Teens To Technology with Video Games:

<http://library.austintexas.gov/press-release/library-connects-teens-technology-through-video-games-47499>

Recharge Your Library with Pop Culture and Technology:

<http://www.amazon.com/Recharge-Library-Programs-Culture-Technology/dp/1610693698>

Teaching Teens about Digital Literacy through Programming:

<http://www.alsc.ala.org/blog/2012/03/beyond-legos-coding-for-kids/>  
<http://www.ala.org/news/press-releases/2013/10/diy-your-library-teen-tech-week-materials-national-library-week-among-gems>

Teen Tech Camp <http://www.memphislibrary.org/teens/techcamp>

Pew: Teens and Technology <http://libraries.pewinternet.org/2013/08/22/our-latest-research-on-teens-and-technology/>

Using Technology to Connect Teens and Public Libraries

<http://scholarworks.sjsu.edu/slissrj/vol2/iss2/7/>

Retired Teachers Teach Community Art and Science:

[http://auburnpub.com/lifestyles/it-s-alive-retired-moravia-educators-teach-community-art-and/article\\_c9a94f03-e932-5b61-ae88-38b3f117411c.html](http://auburnpub.com/lifestyles/it-s-alive-retired-moravia-educators-teach-community-art-and/article_c9a94f03-e932-5b61-ae88-38b3f117411c.html)

On TLT: [Tech with Nick and Tesla](#), [Teen Tech 12](#), [Check In @ Your Library](#),

Infopeople Webinar Archive:

<https://infopeople.org/civicism/event/info?reset=1&id=455>