Game Debriefing Strategies and Protocols

Strategies

• Games do not “teach themselves”.
• Debriefing steps:
  1. Learning goals should initially guide discussion.
  2. Listen in order to create dialogue, not just to “check off” correct answers.
  4. Storytelling next (as if telling a friend about the game).
  5. “Take-aways” next (compare and contrast the game with other content that has been learned).
  6. Modifications and future suggestions last (maybe try it).

Thiagi’s Six Phase Model

• How did you feel during the game?
• What happened during the game?
• What did you learn during the game?
• How does that learning connect to your own life experience?
• How could you use what you learned in another time or place?
• What will you do now with this information?

Protocol 2

Questions (paraphrased):

• What happened?
• How did it happen?
• What principles are at work?
• How did you feel?
• What did you think?

Methods:

• Checklists
• Informal discussions
• Structured discussions
• Written commentaries
• Establish a personal link

References
