


Developmentally Appropriate Programming for Babies and Toddlers

2/9/2017



Welcome to today's Infopeople Webinar!

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**Developmentally Appropriate
Programming for Babies & Toddlers**

An Infopeople Webinar
February 9, 2017

Presented by
Brooke Newberry & Amy Koester

Hello!

I'm Brooke from La Crosse.



And I'm Amy from Skokie.



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Developmentally Appropriate Programming for Babies and Toddlers

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On Our Agenda Today

- Developmentally Appropriate Programming for 0-23 months
- Great Programming for Babies & Infants
- Developmentally Appropriate Programming for 24-35 months
- Great Programming for Toddlers
- Great Resources
- Time for Questions

Developmentally Appropriate Programming for Children 0-23 Months

Let's Talk Developmental Milestones

	Physical/Motor Development	Socioemotional Development	Cognitive Development	Language & Communication
0-11 months				
12-23 months				

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Let's Talk Developmental Milestones

	Physical/Motor Development	Socioemotional Development	Cognitive Development	Language & Communication
0-11 months	<ul style="list-style-type: none"> - Eyes follow across the midline - Supported sitting to sitting to standing 			
12-23 months	<ul style="list-style-type: none"> - Walks - Handedness - Throws & kicks - Pats objects - Ascends stairs in childlike way 			

Let's Talk Developmental Milestones

	Physical/Motor Development	Socioemotional Development	Cognitive Development	Language & Communication
0-11 months	<ul style="list-style-type: none"> - Eyes follow across the midline - Supported sitting to sitting to standing 	<ul style="list-style-type: none"> - Smiles at familiar faces - Enjoys social games (peek-a-boo) 		
12-23 months	<ul style="list-style-type: none"> - Walks - Handedness - Throws & kicks - Pats objects - Ascends stairs in childlike way 	<ul style="list-style-type: none"> - Separation anxiety - Parallel play or engaging as onlooker 		

Let's Talk Developmental Milestones

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12-23 months	<ul style="list-style-type: none"> - Walks - Handedness - Throws & kicks - Pats objects - Ascends stairs in childlike way 	<ul style="list-style-type: none"> - Separation anxiety - Parallel play or engaging as onlooker 	<ul style="list-style-type: none"> - Object permanence 	

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12-23 months	<ul style="list-style-type: none"> - Walks - Handedness - Throws & kicks - Pats objects - Ascends stairs in childlike way 	<ul style="list-style-type: none"> - Separation anxiety - Parallel play or engaging as onlooker 	<ul style="list-style-type: none"> - Object permanence 	<ul style="list-style-type: none"> - Uses 10 words

Optimal Program Space

- Activity low to the ground
- Items of sensory interest are within view and easy grasp
- Child-sized
- Structures can support child's weight
- Board books accessible
- Space for solitary play & interaction
- Out-of-bounds areas inaccessible



*this info is on your handout

Optimal Program Format

- Length relatively short (30 minutes max, 10-20 minutes better)
- Opportunities for movement
- Clear & consistent opening rituals, including waving "goodbye"
- Smaller program size for better engagement
- Caregivers present at all times & interacting



*this info is on your handout

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Optimal Program Content

- Include singing/music
- Include opportunities for one-on-one book sharing
- Include opportunities for play with developmentally appropriate toys
- Narrate/explain all program activities
- Model modifications for action rhymes & movement songs

*this info is on your handout



Optimal Program Staffing

- Have a consistent program leader
- Leader actively encourages caregiver participation
- Leader responds positively to movement, vocalizations from children
- Leader will ideally have training specific to serving this age children

*this info is on your handout



Great
Programming for
Babies & Infants

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POLL:
How long is your typical program for babies/infants?

Optimal Baby/Infant Storytime Format

- Short books
- Repeated songs
- Play opportunities
- Caregiver engagement
- Restricted space



Programming for Babies/Infants Beyond Storytime

- Paint in a bag
- Bubble wrap wall
- Ribbon crawl



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Programming for Babies/Infants Beyond Storytime

- Music
- Eyebrows
- Sensory board



Programming for Babies/Infants Beyond Storytime

- Ball pit
- Scarf pull
- Water play



Optimal Parent/Caregiver Messages

- Singing slows down language. This allows children to build vocabulary and identify that language is made of parts.
- Every time you read the same book, your child is learning new things. Repetition is key!
- When your baby babbles, talk back to him! It's his way of communicating with you and you are increasing his conversational skills and vocabulary.
- Narrate your day to your child. This increases her vocabulary and the knowledge of the world around her.

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Developmentally Appropriate Programming for Children 24-35 Months

Let's Talk Developmental Milestones

	Physical/Motor Development	Socioemotional Development	Cognitive Development	Language & Communication
24-35 months				

Let's Talk Developmental Milestones

	Physical/Motor Development	Socioemotional Development	Cognitive Development	Language & Communication
24-35 months	<ul style="list-style-type: none"> - Scribbles with crayons - Can aim & throw an object - Can turn doorknobs, screwtops - Walks backward - Can descend stairs in childlike way 			

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Let's Talk Developmental Milestones

	Physical/Motor Development	Socioemotional Development	Cognitive Development	Language & Communication
24-35 months	<ul style="list-style-type: none"> - Scribbles with crayons - Can aim & throw an object - Can turn doorknobs, screwtops - Walks backward - Can descend stairs in childlike way 	<ul style="list-style-type: none"> - Self-centered & selfish - Mimics observed mannerisms - Uses "no" frequently 		

Let's Talk Developmental Milestones

	Physical/Motor Development	Socioemotional Development	Cognitive Development	Language & Communication
24-35 months	<ul style="list-style-type: none"> - Scribbles with crayons - Can aim & throw an object - Can turn doorknobs, screwtops - Walks backward - Can descend stairs in childlike way 	<ul style="list-style-type: none"> - Self-centered & selfish - Mimics observed mannerisms - Uses "no" frequently 	<ul style="list-style-type: none"> - Concrete use of objects - Understands & uses some symbols - Uses transition objects (e.g., security blanket) 	

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Optimal Program Space

- Includes room for gross motor play
- Child-sized props/furniture
- Objects accessible throughout the program
- Space is organized for discrete activities
- Picture books reflecting diversity are available
- Play materials can easily be moved and secured

*this info is on your handout



Optimal Program Format

- Opening ritual sharing names, with children stating their own names
- Encourage participation regardless of ability
- Ensure time for children to complete activities
- Children choose between limited options
- Children help clean up
- Smaller program size for better engagement

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POLL:
What activities do you regularly include in your two-year-old programs?

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Optimal Program Content

- Reading is frequent & in close adult contact
- Singing, fingerplays, action rhymes taught & repeated
- Activities described aloud with appropriate vocab
- Process art/crafts
- Opportunities for pretend play
- Follow-the-leader activities

*this info is on your handout



Optimal Program Staffing

- 1-2 program leaders
- Leader confirms vocalizations &/or asks for clarification
- Model & narrate appropriate behaviors
- Engage children in play
- Engage caregivers to get to know children
- Leader will ideally have training specific to serving this age children

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Great
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Toddlers

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Optimal Toddler Storytime Format

- Short books with action
- Introducing key concepts
 - Letters, numbers, colors, shapes
- Consistent songs and rhymes
- Nametags
- Opportunities for play
- Lots of talking!



Programming for Toddlers Beyond Storytime

- Drive in movie
- Parachute play



Programming for Toddlers Beyond Storytime

STEAM



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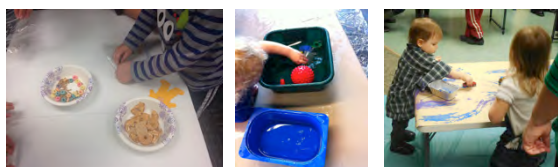
Programming for Toddlers Beyond Storytime

STEAM



Programming for Toddlers Beyond Storytime

STEAM



Optimal Parent/Caregiver Messages

- Is your child not enjoying a book? Stop reading it! It's better to have 5 minutes of good reading time, rather than 5 minutes of forcing a child to finish a book.
- A child who can identify shapes has an easier time with letter recognition.
- Freeze songs are a great way to start practicing self control and bodily awareness.
- One way to encourage a love of reading in your child is to let them see you reading.

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Great Resources for Serving Babies & Toddlers

Policy & Research Groups

- Zero to Three
- Erikson Institute
- American Academy of Pediatrics
- Centers for Disease Control & Prevention

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Professional Resources

- Association for Library Service to Children
- Colorado Libraries for Early Literacy
- Every Child Ready to Read, 2nd Edition
- National Association for the Education of Young Children
- Supercharged Storytimes
- Your state library

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Blogs

- Jbrary - Lindsey Krabbenhoft & Dana Horrocks
- Mel's Desk - Melissa Depper
- Miss Meg's Storytime- Meg Scheibel
- Reading with Red - Brooke Newberry
- Read, Sing, Play - Kendra Jones
- Storytime Katie - Katie Salo

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What are your questions?

Thank you!

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